



## XXXI Panamerican Youth Chess Festival 2021

The [Confederation of Chess for America \(CCA\)](#) and [Brazilian Chess Federation \(CBX\)](#) are pleased to invite all National Chess Federations of the Americas to the **XXXI Panamerican Youth Chess Festival** to be held in **HYBRID FORMAT**, from **September 4<sup>th</sup> to 10<sup>th</sup>, 2021** (Saturday to Friday).

### OBJECTIVES

- a) Declare 2021 Panamerican Youth Champions;
- b) Concede norms and direct titles for International Master (IM-WIM), FIDE Master (FM-WFM) and Candidate Master (CM-WCM), according to [FIDE Handbook](#) (to be confirmed by FIDE due to Hybrid format);
- c) Contribute to the improvement of technical level of Chess in America;
- d) Congregate Chess Community, promoting cultural and social exchanges;
- e) Promote cultural and sporting tourism;
- f) Valid for FIDE rating (to be confirmed by FIDE due to Hybrid format).

### VENUES

1. All the players compete from the approved tournament halls per country. Tournament halls selected and installed by federations and local organizers. Each National federation may select up to 2 (two) venues which need to be approved by CCA and Organization. In exceptional cases CCA may decide for more venues in one country.
2. Players may compete from another country venue after consultation between the Nationals' federations and CCA.
3. National federations shall use, **if possible**, cable internet for all players and set up connection from two (2) different internet providers with automatic switching between the connections.
4. In each playing venue the necessary number of panoramic cameras shall be installed to ensure ample supervision. Additionally, each player shall be supervised by a camera (pc camera or panoramic).
5. Electronic devices used for conducting online games (playing devices) can be provided by the Local Organizer or by the players. In each playing venue, Zoom calls with screen sharing are mandatory. The event's Chief Arbiter shall be provided with all Zoom recordings. In countries where Zoom is not allowed, another Video Conference System (VCS) shall be used.
6. The National health protocols shall be followed in each venue.
7. The tournament will be played through the online platform Tornelo ([www.tornelo.com](http://www.tornelo.com)).
8. A detailed guide for the venues set up will be sent to National federations.
9. National federations are responsible for the costs implied by the facilities and conditions required for venue.

## CATEGORIES

The tournament can be played by boys and girls born from January 1<sup>st</sup>, 2003.

The events will be distributed in two sections: Open and Girls following the categories:

- Under 06: Born from January 1<sup>st</sup>, 2015;
- Under 08: Born from January 1<sup>st</sup>, 2013;
- Under 10: Born from January 1<sup>st</sup>, 2011;
- Under 12: Born from January 1<sup>st</sup>, 2009;
- Under 14: Born from January 1<sup>st</sup>, 2007;
- Under 16: Born from January 1<sup>st</sup>, 2005;
- Under 18: Born from January 1<sup>st</sup>, 2003.

## PLAYERS

The chess Federations from America may register players in the event following the rules:

### Official Players

Each federation may register 1 (one) Official Player for each of the 14 categories in the event for the final phase.

### Head of Delegation

Each federation may register one Head of Delegation. The Head of Delegation must participate in technical meetings with the organization and ensure good behavior of his full delegation.

### Additional Players

Each Federation is able to register any number of additional players for the Qualifier Tournament. Only players qualified in this tournament will be eligible to participate on the XXXI Panamerican Youth Chess Festival 2021. Players have to be registered by their respective Federation. The qualifier will qualify **25 (twenty-five) players per category** for the final phase.

## TITLES AND NORMS

The winners of each category has personal rights to 2022 Panamerican Youth Chess Festival.

Norms and direct titles will be conceded for International Master (IM-WIM), FIDE Master (FM-WFM) and Candidate Master (CM-WCM), according to FIDE Handbook (to be confirmed by FIDE due to Hybrid format).

- |            |   |
|------------|---|
| U18:       | Gold (after tiebreaks if needed) = IM/WIM title<br>2nd, 3rd (if all tied for first) = IM/WIM norm<br>Silver & Bronze = FM/WFM title |
| U16:       | Gold (after tiebreaks if needed) = IM/WIM norm<br>2nd, 3rd (if all tied for first) = FM/WFM title<br>Silver & Bronze = CM/WCM title |
| U14 & U12: | Gold (after tiebreaks if needed) = FM/WFM title<br>Silver & Bronze = CM/WCM title   |
| U8 & U10:  | Top three = CM/WCM title  |

## INFORMATION AND CONTACT

IO Marcelo Nascimento Pomar (Brazil): +55 (48) 9.8407-1162 (WhatsApp)

IO Kaiser Luiz Mafra (Brazil): +55 (48) 9.9835-6666 (WhatsApp)

Email: [panfloripa2021@gmail.com](mailto:panfloripa2021@gmail.com)

## SCHEDULE

XXXI Panamerican Youth Chess Festival 2021		
BRASÍLIA TIME (GMT-3)		
DATE	ROUND	
August 7 <sup>th</sup> – Saturday	2pm	Online Qualifier
August 8 <sup>th</sup> – Sunday	2pm	Online Qualifier
September 4 <sup>th</sup> – Saturday	Technical Meeting - 3pm	1 <sup>st</sup> round - 6pm
September 5 <sup>th</sup> – Sunday	2 <sup>nd</sup> round - 11am	3 <sup>rd</sup> round - 6pm
September 6 <sup>th</sup> – Monday	FREE	4 <sup>th</sup> round - 6pm
September 7 <sup>th</sup> – Tuesday	5 <sup>th</sup> round - 11am	6 <sup>th</sup> round - 6pm
September 8 <sup>th</sup> – Wednesday	FREE	7 <sup>th</sup> round - 6pm
September 9 <sup>th</sup> – Thursday	FREE	8 <sup>th</sup> round - 6pm
September 10 <sup>th</sup> – Friday	FREE	9 <sup>th</sup> round - 3pm
September 11 <sup>th</sup> – Saturday	Closing Ceremony - 11am	Blitz Online - 3pm
September 12 <sup>th</sup> – Sunday	FREE	Rapid Online - 3pm

## PLATFORM, SYSTEM AND RATE OF PLAY

The game platform will be Tornelo ([www.tornelo.com](http://www.tornelo.com)).

The Final phase will be played in Swiss System in 9 (nine) rounds, Swiss Manager.

The rate of play is 90 minutes with 30 seconds increment per move from move 1.

## TIEBREAKS

- Direct Encounter (code 11);
- Higher number of victories (including Forfeits) (code 68);
- Most black (code 53);
- Buchholz cut 1 (code 37);
- Total Buchholz (code 37);
- Sonneborn-Berger (code 52);
- Minor Age.

## FORFEITS

Forfeits will be declared 60 (sixty) minutes after starting the round.

## ELECTRONICS AND COMMUNICATION DEVICES

Metal detectors are mandatory in each venue. The venue will provide a place to store all electronic devices not authorized by the arbiter.

It is not allowed to carry electronic communication devices in the playing area (eg Smartwatch, Tablet, Mobile), except the laptop required for playing the games.

Non-compliance with the measure will be penalized with the loss of the game.

## MATERIAL

**Players must bring their personal laptop to play the games on the venues.**

Optionally, they can bring a board and pieces to reproduce the moves played on computer.

## RESULTS AND PICTURES

Official website is [www.panfloripa.com](http://www.panfloripa.com) and the social media are [fb.com/panfloripa2021](https://fb.com/panfloripa2021) and [instagram.com/panfloripa2021](https://instagram.com/panfloripa2021), where the results and photos will be published.

The organizers reserve the right to use any photograph/video taken at any Tournament, without the expressed written permission of those included within the photograph/video. Organizers may use the photograph/video in publications or other media material produced, used or contracted by the organizers including but not limited to: brochures, invitations, books, newspapers, magazines, television, websites, etc.

To ensure the privacy of individuals and children, images will not be identified using full names or personal identifying information without written approval from the photographed subject, parent, or legal guardian.

By participating in the Tournament, you are agreeing to release, defend, hold harmless and indemnify the organizers from any and all claims involving the use of your picture or likeness.

Any person or organization not affiliated with the organizers may not use, copy, alter or modify the photographs, graphics, videography or other, similar reproductions or recordings without the advance written permission of an authorized designee from organizers.

## ARBITERS

Chief Arbiter: IA, IO, FI, CM Kaiser Luiz Mafra (BRA).

In accordance with Art. 16.8 of the FIDE Rules for Hybrid/Online Chess, at least two arbiters will be appointed for each venue: a Local Chief Arbiter (LCA) and a Local Technical Arbiter (LTA).

CCA may appoint arbiters, in addition to the Appeals Committee and the Fair Play Panel (FPP).

## \$ FEES & ARANCEL CCA

All values in USD

**Qualifier Tournament (August 7<sup>th</sup> and 8<sup>th</sup>):** USD 20 – until July 31<sup>st</sup>.

After the Qualification Tournament, qualified players shall pay:

DATE	STD		RPD	BLZ
	Official	Unofficial		
Until August 10th	75	100	25	20
Until August 27th	100	125	30	25

ARANCEL CCA for STD: Official players USD 75; Unofficial players USD 100.

In the Rapid and Blitz events, the values include Arancel CCA and entry fees.

Late registrations will be subject to the Organizer's approval and will cost double the value of the entry fees. **Entries are personal and non-transferable. No credits or refunds will be made.**

Doubts & Questions: [panfloripa2021@gmail.com](mailto:panfloripa2021@gmail.com)

## ACCREDITATION

*The credential is the document that identifies and authorizes **ALL** people who may have access to the playing area (only players) and contiguous area:*

CREDENTIAL: USD 10

## REGISTRATION AND PAYMENT

- Registrations are made by the National Federation.
- Entry fees will be paid by the National Federation to Tornelo ([www.tornelo.com](http://www.tornelo.com)).
- Registered players will be published on: [www.panfloripa.com](http://www.panfloripa.com)

## FAIR PLAY AND OTHER RULES

**Players must arrive the venue at least 30 minutes before the start of the round to have the temperature checked and the configuration of the game device.**

1. At each playing venue, Fair Play measures must be applied in accordance with FIDE Anti Cheating Regulations. Unless authorized by the Local Chief Arbiter, any person is prohibited from using a mobile phone or any type of communication device at the game venue or in any contiguous area designated by the arbiter.
2. Only arbiters and players are allowed in the game rooms during rounds.
3. A player may be disqualified for violating Fair Play Rules by decision of the Chief Arbiter or Fair Play Panel. The verification of games will take place with software authorized by FIDE/CCA.
4. Players must download and install on their personal Laptop the ZOOM Client for Meetings (<https://zoom.us/download>).
5. CCA reserves the right to change the schedule, update the regulations or decide on any matter that is not provided for in the regulations in force.
6. Players can use regular chessboards during the game. Each player is responsible for moving the pieces on their board. The only action allowed on the physical board is to reproduce the moves played on the virtual board, that is, you must make the move on the computer and only then on the physical board. Reversing this order may be penalized according to article 12.9 of Laws of Chess.
7. In any case not described above, the FIDE Rules for Hybrid/Online Chess are valid.
8. Server failure or inactivity: In case of failure or malfunction of the game server during the round, the organization will take the appropriate measures according to the failure time. Games already finished will always have their results valid.
9. In case of all players at a venue are disconnected during a round, the responsible Federation must reconnect them while they have time left on the clock. Otherwise, these players will lose their games on time. If the venue is successfully reconnected, the Chief Arbiter may decide to adjust the clocks or restart the affected games.
10. The Tornelo platform ([www.tornelo.com](http://www.tornelo.com)) has a button to "Call Arbiter" available to players. The button pauses the clock, and has the sole purpose of physically calling the Local Arbiter for some specific cases (eg triple repetition, 50-move rule, urgent cases). Misuse of this feature may be penalized, even loss of the game.
11. CCA and the Event Organization are not responsible for technical problems that may arise during the games.
12. In any case not described above, the Arbiters will decide the course of action. Arbiters decisions may be appealed. The decision of the Appeals Committee is final.
13. Appeals against decisions of the arbiters or organization must be written, signed and forwarded to [panfloripa2021@gmail.com](mailto:panfloripa2021@gmail.com) by the player (or legal guardian) within 60 (sixty) minutes after the generating factor and/or ending of the game. The appeal must be accompanied by proof of payment of the fee of USD 200 (by Tornelo). If the appeal is considered relevant, the amount will be refunded. If the appeal is rejected, the amount will be sent to CCA to cover expenses with the Appeals Committee.

## VENUES SETUP

### Supervision

At each playing venue, the required number of panoramic cameras must be installed to ensure ample supervision. In addition, each player will be supervised by a camera that shows their full face (webcam, for example).

During the round it is mandatory to be connected to Zoom Call with screen sharing. In countries where Zoom is not allowed, other VCS will be used.

### Electronic devices

Metal detectors are mandatory at every game venue. Players must be inspected upon entering the playing area. The local organization shall provide a place to store all players' electronic devices not authorized by the referee.

### Traditional chessboard

If they want to, players can bring their traditional chess boards to reproduce the moves already played on the virtual board.

### Others

The local organization shall ensure sufficient power outlets and internet bandwidth to support screen and video sharing of all players, and the game room.

Tables must be disposed in such way that no player can face-to-face another player. The referee table must be able to observe all players simultaneously.

National federations shall use, if possible, cable internet for all players and set up connection from 2 (two) different internet providers with automatic switching between the connections.

**A trial event will be held on **Wednesday, September 1<sup>st</sup> at 6 pm** Brasília Time (GMT-3). 5 rounds, 3 minutes + 2 seconds per move.**

**Test match of venues will be held on **Thursday, September 2<sup>nd</sup> at 6 pm** – Brasília Time (GMT-3). 3 minutes + 2 seconds per move.**

### Covid-19 Protocols

In case that a venue has Covid-19 cases, the venue shall decide what to do (if they don't play anymore, or they continue playing, this will be up to the local organizer) and inform immediately to the organization of the tournament.

## QUALIFIER TOURNAMENT

---

### General

1. **This is an ONLINE tournament.**
2. The rate of play is 10 minutes with 5 seconds increment per move from move 1.
3. 9 rounds per category can be adjusted depending on number of players on each category.
4. 25 (twenty-five) players per category qualify for the final phase, joining the official players.
5. By signing up each player agrees to abide by the regulations of the championship, including the fair play rules specified as follows.
6. The Virtual playing venue is located on the online chess serve at [www.tornelo.com](http://www.tornelo.com).
7. Players shall log in to the tournament 1 hour before the start of the 1<sup>st</sup> round.
8. FIDE online regulations (Part III a) will apply. The tournament is not valid for FIDE Rating.
9. The test events are not mandatory but are recommended for players who haven't used Tornelo before to be connected and be acquainted with the server environment.

## Panamerican Youth BLITZ & RAPID Tournaments

---

### General

1. **These are ONLINE tournaments.**
2. The rate of play is 3 minutes with 2 seconds increment per move from move 1 for the BLITZ tournament and 10 minutes with 5 seconds increment per move from move 1 for the RAPID tournament.
3. 11 rounds per category in BLITZ tournament and 9 rounds per category in RAPID tournament, that can be adjusted depending on number of players on each category.
4. By signing up each player agrees to abide by the regulations of the championship, including the fair play rules specified as follows.
5. The Virtual playing venue is located on the online chess serve at [www.tornelo.com](http://www.tornelo.com).
6. Players shall log in to the tournament 1 hour before the start of the 1<sup>st</sup> round.
7. FIDE online regulations (Part III a) will apply. The tournaments are not valid for FIDE Rating.
8. The test events are not mandatory but are recommended for players who haven't used Tornelo before to be connected and be acquainted with the server environment.



## Fair Play - Additional Rules

1. For the purposes of this event, the playing area is defined as a room where a player has only the device that he uses for online play. Players may use a PC or Laptop during the games with a web camera. It is not allowed a 2<sup>nd</sup> device or any software/application to be open during the games.
2. Players will play under Arbiters' observation in Zoom Platform. Players have to download and install ZOOM Client for Meetings from the link below: <https://zoom.us/download>. In countries where Zoom is not allowed, another Video Conference System (VCS) shall be used.
3. Organizing Committee has no responsibility for technical problems arising to players during the games but will be able to pair any player for the next round.
4. A player can be forfeited for violation of the Fair Play Rule by decision of the Chief Arbiter or Fair Play Panel. Screening of all games will take place with software indicated by FIDE/CCA.
5. Disconnections/ Server failure/downtime: In the event of a server failure or malfunction during the course CCA will take appropriate action accordingly. In case of an interruption during rounds, the round will restart depending on the length of time of the interruption. All completed games are valid. The whole round may be rescheduled.  
  
If a player's disconnects during play, that player is allowed to reconnect until their remaining time has elapsed, in which case they lose on time. In exceptional cases arbiters have the right to judge any particular case and decide in a different way. Stability of the connection is a responsibility of every player and tournament hall. Nor CCA or The Tournament has any responsibility on Internet Connection status.
6. The platform Tornelo ([www.tornelo.com](http://www.tornelo.com)) has a "call the arbiter" button available for the players. The button stops the clock, and its only purpose is to call the arbiter in some urgent cases. Misuse of the button after the first warning could result in the forfeit of the game.
7. Three-fold repetition, 50 moves rules are declared as a draw automatically.
8. It is obligatory for every player to share their screen and have their camera on at all times during every round. No other app or computer program should be running, other than Zoom and the browser for Tornelo.
9. In any case not described above, the FIDE online regulations are valid.
10. Arbiters' decisions and Fair Play Panel decisions cannot be appealed.
11. CCA will appoint the Arbiters and the Fair Play Panel of the event.